

play facade free download



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Façade.

If you are a dedicated gamer you will probably have noticed that many of the games that have been released in recent years are either part of a series or a variation on a theme. Facade offers something truly different in terms of concept, game play and genre. But is it any good? Read on to find out.

Lovers of films such as AI will be thrilled to discover that for the first time ever Artificial Intelligence plays a starring role. This is an adventure game with a weird twist. The main job of players is to prevent a marriage from breaking down and there is plenty of humour to keep the plot running forwards.

Gamers play as an old friend of the couple Trip and Grace. This financially stable couple are in their thirties and on the face of things seem to have it all. However, they are struggling to relate to each other. Things come to a head one evening when you are visiting their apartment and get to watch first hand their marriage start to go down in flames.

Of course, as a caring friend you want to help the couple out and offer them your support and wisdom. Unfortunately, you get caught up in the fight and as the accusations start to fly it may seem like the only result is a messy divorce. You need to prevent this at all costs and try to give the game a happy ending.

Players advance in the game by interacting with other characters. You have to be careful what you say and really watch your words, as you seem to have a lot of influence over their actions. One false move and you could have divorce on your conscious. The good news is that you will have the chance to replay certain situations and scenarios until you finally get things right and everyone has big smiles on their faces.

While the concept is fairly simple, the mechanisms of the game are not really quite up to the task as yet. There are often long pauses between your words and the responses from characters, leading to uncomfortable and boring lags while you wait for the next thing to happen. The game is not as entertaining as it could be, although the wacky sense of humour and unpredictable responses from the characters are a step in the right direction.

One of the things that the game does well is to create a realistic environment where players will feel like their actions have a real impact on what happens. Lovers of realism and sitcoms are likely to enjoy this, although the dramatic situation makes it feel more like watching a television drama at times than actually playing a game. Still, there is plenty to do in the game and new challenges and twists around almost every corner, providing plenty to keep players on their toes.

The main drawback with the game is that it currently only works on early versions of Windows such as ME up to XP. Naturally, modifications are currently being made, but people who have later versions of Windows will have to wait awhile before they can enjoy Facade.

It is not every day that a new game genre is introduced, which at the very least makes Facade worth checking out. The game's sense of humour and strong storyline also make a refreshing change and players who have a strong sense of imagination are sure to get a lot out of Facade.

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Façade is an artificial intelligence-based art/research experiment in electronic narrative – an attempt to move beyond traditional branching or hyper-linked narrative to create a fully-realized, one-act interactive drama. Integrating an interdisciplinary set of artistic practices and artificial intelligence technologies, we have completed a five year collaboration to engineer a novel architecture for supporting emotional, interactive character behavior and drama-managed plot. Within this architecture we have built a dramatically interesting, real-time 3D virtual world inhabited by computer-controlled characters, in which the player experiences a story from a first-person perspective. Façade was publicly released as a freeware download / cd-rom in July 2005.

You, the player, using your own name and gender, play the character of a longtime friend of Grace and Trip, an attractive and materially successful couple in their early thirties. During an evening get-together at their apartment that quickly turns ugly, you become entangled in the high-conflict dissolution of Grace and Trip's marriage. No one is safe as the accusations fly, sides are taken and irreversible decisions are forced to be made. By the end of this intense one-act play you will have changed the course of Grace and Trip's lives – motivating you to re-play the drama to find out how your interaction could make things turn out differently the next time.

Façade.

Facade is a freemium game that throws you into the middle of a couple's marital conflict. Trip and Grace, the married family, are entirely AI, and you can say whatever you want in response to what they say. As you type your answers into the system, AI will create responses based on your words.

Try to fix a marriage.

Facade starts off the narrative with the player receiving a call. Trip invites the gamer to spend the evening with himself and Grace at their house. Once the player enters the room, it all depends on what they do or say.

The evening can go in multiple ways depending on your tact and how the computer responds. Technically, there is no way to beat the story, but the ideal situation is to have the couple reconcile.

Bugs and limitations.

The game has many inherent problems. It was created for Windows XP, but the creators have developed patches that let you download it for Windows 10. Even so, the game does have issues with stability and crashes at times.

The characters in the narrative sometimes will react strangely. As the AI isn't perfect, there will be some awkward instances. For example, if you say melons, the couple will kick you out instantly. Finally, the graphics are completely outdated, although that is a minor problem in the grand scheme of it all.

Alternatives.

Detroit: Become Human is a great option if you are interested in an expansive choice-based adventure. However, it is not as open-ended as Facade is. Strangely no one has attempted to replicate the same style of this game with limitless potential to respond however you'd like.

Galatea is another old game that has the appearance of being open-ended. It is similar to the sandbox question style as you may respond any way you would prefer. In this case, the endings are present, unfortunately.

Groundbreaking conversation game.

As Facade is free and is perfectly safe, it's worth getting. There isn't any other comparative narratives available in the gaming world. There is a lot of replayability, and the concept is fun, even if the graphics are bad. If you are interested in sandbox playstyles, Facade is for you.

Facade.

Facade (Façade) is an interactive, first-person experience, where you'll take on the role of a dinner guest at the house of two friends. These friends are a couple that, after their wedding and honeymoon, seem to be going through a rough patch. What happens during the dinner depends completely on you, the dinner guest.

Although it's camouflaged as a first person-adventure, Façade is an authentic experiment in terms of artificial intelligence, whose objective is to transcend the classic tree narrative present in the majority of video games. In other words, in Façade you won't find correct or incorrect answers that will lead you to predetermined situations. Instead, all of the action develops like it would in an improvised piece. You can control your character's movement, name him or her, and move freely throughout the hosts' house. Likewise, you can communicate with them by writing anything on the screen. If you write something that doesn't make sense, your character will say something that doesn't make any sense. If you say something offensive, they'll be offended.

Other possible interactions in Façade include hugging either one of the two characters in the game or grabbing some objects in the scene. Everything you do will have its consequences and you'll rarely play the same game twice. Façade is a unique interactive experience that doesn't get old. Its graphics are not very attractive, but the 'game' offers a lot aside from that.